IX Notes with John & Erica

* How are we doing?
  + Much better now that we know what we’re doing
  + Change of plans—planning for a different project at the beginning of the semester
  + This class is supposed to be about process
    - Orient ourselves with our project
  + Now we are comfortable, but we are feeling behind
  + \* Don’t feel that we are behind—we are all there together
  + What we are doing now is on a smaller scope—“scope creep”
    - Meaning: defining the project, and then the project gets too big—there are targets outside of the bounds of what is possible—everything is subject to “scope creep”—any type of research—what are the actual targets and what is inside that scope
  + People like looking at the problem and address what’s wrong, not looking at the problem and knowing what they can fix
  + Follow @uxdrink
  + Can we make anything of our recommendations that we brainstormed and cannot do?
    - Final project writeup
    - Include information on GitHub for “next steps”
    - Make an “issue” on GitHub and MOVE the issue
    - Perfect time to do it (QT is the future—major overhaul)
  + Working with the programmers
    - Communication outside of class
    - Coordination with other teams—we are a large development team
      * How we make decisions about scope and implementation
    - Whoever makes the most noise will have their ideas heard—marketplace of ideas—compete—get used to it
    - Our team is vocal—keep it up!
  + Not technically daunting
  + We are still mastering vocabulary
    - What would be helpful for this goal?
      * Glossary? Wiki?
        + We can google and create a goal
        + Blocks have weird jargon—doesn’t cross disciplines—weirdly named parameters—don’t get hung up on what the block says